

Vista 3 R3.2 Release Notes

Official release

Introduction:

Vista 3 continues to be improved based on user comments and feedback. We are pleased to be able to officially release the next version of Vista 3. This release is a patch release for a number of bugs that we have been made aware of since the initial release of R3.1

Release name: R3.2

Build number: 21919

Release date: 23rd June 2022

Technical support queries:

Please direct any technical queries to vistasupport@chroma-q.com. Please include as much detail as possible in your email, such as:

- The full software build number and platform you were using.
- An exported copy of the showfile you were using.
- Crash logs or diagnostic reports if available. On PC and OSX these are accessed under the "Help", "Export Logs" option. Follow the onscreen instructions to export the files and send them to us for examination.
- Detailed information about the problem you were seeing. If possible, try to recreate the problem and tell us the steps to recreate it. The three questions that help us help you are:
 - What did you do?
 - What did you expect to happen?
 - What actually happened?
- A video or screen capture of the problem is an excellent way of showing us the bug.

Installation packages:

Application installation packages for this software release are available for:

- Windows PC
- Mac OS

Bug fixes since official release R3.1 (21910)

- Artnet Unicast now works correctly. (5464).
- Fixed an Artpoll flood issue, when using some third party Artnet nodes, which could cause laggy Artnet after prolonged use. (5414)
- Superplayback cuelist transport controls do not control default / editor cuelist on show load. (5243)
- Fixed an issue that could cause some showfiles to have a missing object on show save, and therefore be unable to be loaded. (5462).
- Added new Artnet Library DLL.



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